

Aditya Tri Ananda, Software Developer Anthusiast
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SUMMARY Adit has 2 years experienced in the field Fullstack Developer. Proficient in using Laravel, Codeigniter, Node js, React js, Vue js, and Java for develop software. Provide suggestions and solutions to increase productivity. Familiar with web development needs such as HTML, Javascript, CSS, SQL and Git. Identify bugs and other potential problems. His thirst for knowledge makes him often take part in bootcamps and training such as Tokopedia Academy by Tokopedia and Generasi Gigih by GoTo. Now, He’s open for new journey and able to join ASAP.

WORKING EXPERIENCE **Fullstack Developer, PT Transnovasi Bangun Persada**
Februari 2023 – Present (Fulltime)

- Developed and maintained codes/features such as personnel data, officer tracking, reports, and all master data.
- Enhanced the performance of the datatable service from client-side to server-side, optimizing queries, and refactoring algorithms.
- Designed the user interface for new features in line with UI/UX designer specifications and created workflows based on the product requirements document (PRD) from the product team.
- Identified and resolved bugs in the K3I Web App across various environments (Development, Staging, and Production).
- Collaborated with cross-functional teams (DevOps, QA) to deliver a high-quality application within project timelines.
- Achieved completing 50+ tickets in the Open Project with varying priorities: Normal, High, and Immediate

Fullstack Engineer, PT Investree Radhika Jaya (Investree)
August 2022 – December 2022 (Internship)

Experienced on develop internal feature with project store management. During my internship period I had the following experiences:

- Worked with Developers, Designers and Product Managers in a Scrum agile squad-based environment.
- Identified bugs and other potential problems
- Made unit tests based on the functions that have been created so that run properly.
- Created a feature report incoming goods and goods out
- Created CRUD system for store management by implementing a service repo.
- Created documentation of coverage test results.

Fullstack Developer, PT Talenta Sinergi Group (Upscale.ID)
July 2022 – November 2022 (Internship)

Experienced on develop internal feature with project for client to request talent. During my internship period I had the following learning experiences:

- Discussed with another developer, designer, and project manager in making a new feature with Scrum agile environment with Trello.
- Reported the result of develop activities on Daily Scrum Meet.
- Designed database schema, Created CRUD system for talent requests
- Made client dashboard in selecting talent
- Created a talent search feature based on a certain category
- HTML slicing from Designer

Fullstack Developer, PT Telekomunikasi Indonesia, Tbk Palembang WAN Division
Desember 2021 – January 2022 (Internship)

Experienced on develop internal features for order monitoring. During my internship period I had the following learning experiences:

- Discuss with Secretary Manager, Division Team Leader, and other Developer manager in making a new feature.
- Create authentication service
- Implement PWA use service worker
- Design the app look responsive
- Create Restful private API for company needs
- Create a report feature in the form of a PDF in reporting progress of the ordering process.

Backend Engineer, Tokopedia Devcamp 2022
10 October 2022 – 16 October 2022 (Bootcamp)

- Experienced in building impactful products (By My Whislist App) through a virtual hackathon with team especially in backend section. Experienced on learning environment of Golang Language

Backend Developer, Generasi GIGIH 2.0 Yayasan Anak Bangsa Bisa
February 2022 - July 2022 (Bootcamp)

- Demonstrated Object-Oriented design based on 4 pillars of OOP with Ruby
- Demonstrated Database design MVC architecture, TDD, Clean Code, and Solid Principles on Rails. Implemented all learning to making Rest API based on problem statement given

PROJECT	By My Wishlist , Hackathon Tokopedia Devcamp 15 October 2022 – 16 October 2022 https://github.com/adityatriand/devcamp22-buy-my-wishlist <ul style="list-style-type: none"> As a Backend Developer with Golang, Responsible for migrating schema and seeding database, refactor some code
	Freelance ID , Capstone Project Generasi GIGIH 2.0 June 2022 – July 2022 https://github.com/adityatriand/freelance-id <ul style="list-style-type: none"> As a Backend Developer with RoR, Responsible for providing APIs for the CRUD process, creating authorization, creating Unit Tests, doing endpoint testing using postman
	Fasilkom Data Collection , Personal Project November 2021 – Desember 2021 https://ilkom-unsri.epizy.com/ <ul style="list-style-type: none"> Created a website for data collection of students and lecturers of the Faculty of Computer Science, University of Sriwijaya using CI3 with PWA + Restful API
	Laptop Determination , Team Project Oktober 2021 – November 2021 https://laptopdss.pythonanywhere.com/ <ul style="list-style-type: none"> As a Team Led and Frontend Developer, Responsible for managed this project, make the display responsive, provide input data to be processed by the system, and make running flow this app.
	Buku Pustaka , Personal Project May 2021 – June 2021 https://bukupustaka.rf.gd/ <ul style="list-style-type: none"> This website is made for students who are looking for reference material for study and also for discussion. This website uses full native php and ajax, Google Drive API, bootstrap and custom css.
SKILLS	Programming: PHP, Java, Python, Javascript, Ruby, Golang Basic
	Database: MySQL, Sqlite3, PostgreSQL
	Framework: Codeigniter3, Django, Rails, Laravel, Spring Boot, Gin, Flask, Vue, React
	Others: Git, Restful API, TDD, Object Oriented design, HTML, CSS, Bootstrap, PWA , a bit docker
EDUCATION	Sriwijaya University , Palembang, August 2019 – December 2022 Bachelor, Computer Science. (GPA : 3.89 of 4.00)
COLLEGE ACTIVITY	Lab Assistant of Laboratorium Pemrograman Dasar , Informatics Engineering February 2022 - Juny 2022, Computer Science Faculty, Sriwijaya University <ul style="list-style-type: none"> Took care of the equipment in the lab Updated computer software Taught 17 high school interns about the basic introduction of the website
	Assistant Lecturer of Pemrograman Berorientasi Objek , Informatics Engineering February 2022 - Juny 2022, Computer Science Faculty, Sriwijaya University <ul style="list-style-type: none"> Provided attendance for 40 students Provided an assessment of student assignments Taught students about the Object Oriented design based on 4 pillars of OOP with java
	Mentor , Himpunan Mahasiswa Informatika (HMIF) September 2021 – October 2021, Computer Science Faculty, Sriwijaya University <ul style="list-style-type: none"> Helped develop fundamental programming skills with Java to 20 students
	Assistant Lecturer of 'Algoritma dan Pemrograman I' , Informatics Engineering August 2020 – December 2020, Computer Science Faculty, Sriwijaya University <ul style="list-style-type: none"> Provided attendance for 30 students Provided an assessment of student assignments Taught students about the introduction of algorithms and java language
LANGUAGES	English (<i>Professional working proficiency</i>) Indonesian (<i>Native language</i>)